Hello, I'm Munise Ben.

I discovered my passion for illustration and design in my childhood, which ignited my creative journey. Over time, I actively participated in numerous competitions and projects, fueling my desire to explore the world of visual arts. Throughout high school and college, I independently learned various vector and pixel-based design programs.

Adopting a minimalist and user-centered approach, I strive to create designs that prioritize simplicity and seamlessly meet the needs of users. As I progressed in my career, I found my true calling in UI and web design.

What excites me the most are the projects where I can incorporate my own illustrations and icons, adding a personal touch to the digital experiences I create.

Don't forget to visit my website and I am here to present, the message you want to convey in the most accurate way.

Let's get to know each other.

muniseben.com

Munise Ben

muniseben.com

munise0704@gmail.com

Eindhoven, Netherlands

Education.

2022 – 2023

Full Stack Web Developer

BeCode, Brussels

2021 – 2022

English Language Education

EAFC UCCLE, Brussels

2021 – 2022

French Language Education

EAFC UCCLE, Brussels

2014 – 2015

Pedagogic Formation Training

Hacettepe University, Ankara

2011 – 2015

B.SC. Family and Consumer Science

Hacettepe University, Ankara

Faculty of economics and Administrative Sciences, August 2015. GPA: 3.20 Naric-Vlaanderen accredited bachelor's degree

Skills.

JavaScript, React, NodeJs
HTML5, CSS, Webflow, Figma
Illustrator, Lightroom, Indesign
Photoshop, After Effects
Procreate, Zbrush

Language.

English, French, Turkish

Experience.

2024 / Media Wingsup / Zaventem

Freelence Web Designer

I worked as a freelance web designer, creating websites using the Web-Wave platform. I primarily worked with German-based companies, including a mattress brand, a construction firm, and a dessert company.

2024- Dec, Jan / Page in Inextremis /Brussels

UI Designer & Digital Designer

I worked as a Web Designer, using Figma to create prototypes and Webflow to design websites. I focused on building user-friendly, visually appealing websites tailored to client needs, ensuring design consistency.

2023 - Mar, Apr / Karamel Insurance / Brussels

Intern Web Designer & UI Designer

During this internship, I mapped the visual appearance of Karamel's website and app using Figma. I created a responsive website using Webflow, consisting of four pages. I designed a mascot, icon set, and illustrations that fit the needs of the brand. I utilized Procreate, Adobe Illustrator, and Adobe After Effects for my illustrations and animations.

2022 - Nov, Dec, Jan / Dream Up / London & Brussels

Graphic Designer & Social Media Manager

As a Social Media Manager, I managed the brand's presence on Google, Facebook, and Instagram, creating content, designing ads and brochures, and editing photos. I used Adobe tools and gained experience managing Google accounts.

2019 – 2022 / Brussels

Freelence Graphic Designer

I was working as a freelance graphic designer and web developer. My main responsibilities include designing logos, menus, corporate identities, brochures, and managing and designing social media content and illustrations.

2018 – 2019 / Pizza Zio / Izmir

Graphic Designer & Social Media Manager

I worked as a Social Media Manager, handling the brand's presence on Instagram, Facebook, and X. My tasks included logo design, creating social media content, editing product photos, and preparing ad videos using Illustrator, Photoshop, InDesign, and Lightroom.

2017 – 2018 / 3Dortgen / Istanbul

3D & Graphic Designer

I worked as a Graphic and 3D Designer, creating designs based on customer needs. I used tools like ZBrush, Adobe Illustrator, Photoshop, and CorelDraw, and also learned SolidWorks. Since my company distributed Ultimaker 3D printers, I gained strong knowledge of 3D devices and their applications.